



PC-BTPMC101-GE en

Industrial media converter
10/100/1000BaseTX to SFP with PoE++

- DIN-rail and wall mounting
- Copper port: 10/100/1000, RJ45
- Copper port with PoE up to PoE++ 90W
- F.O. port: 100/1000SFP
- Power: 48-56VDC, redundant
- Wide temperature range



This industrial media converter was specially developed for applications with high data loads, such as video over IP or video streaming. The high possible PoE power of 90W makes this media converter suitable for cameras with high power requirements. The compact design, the wide temperature range and the high flexibility make this media converter ideal for remote locations. The media converter has one optical SFP port and one copper port with 10/100/1000TX supporting PoE 802.3af/at/bt up to 90W. The included mounting accessories make it easy to mount the media converter on a DIN rail or wall.



Technical data

General properties

supply voltage	12-56VDC without PoE 48-56VDC with PoE 52-56VDC with PoE++ (from 30W) Redundant supply possible
power consumption	Max. 4W, without PoE
operating temperature	-40°C to +75°C
dimensions	104 x 32 x 82mm (HxWxD), all dimension without connector

interfaces

copper ports	1 x 10/100/1000TX with PoE++, RJ45 PoE according to IEEE802.3af, at and bt, max. 90W
optical fibre ports	1 x 100/1000BaseFX with SFP LC-Duplex or Simplex depending on SFP
uplink ports	1 x 100/1000SFP

network properties

PoE Management	
security	FCC Class A, CE
standards	802.3, 10Base-T Ethernet 802.3u, 100BaseTX und 100BaseFX Fast Ethernet 802.3ab 1000BaseTX, Gigabit Ethernet EN55022/24, ITE Equipment EN60950-1, Sicherheit EN50155 / EN60068-2-6, Vibration EN50155 / EN60068-2-27, Schock EN50155 / EN600-2-32 Freier Fall IEC 61000-4-2 ESD: Contact: 6KV; Air: 8KV IEC 61000-4-4 EFT: Power: 2KV; Signal: 2KV IEC 61000-4-5 Surge: Power: 2KV; Signal: 2KV



Product variants



PC-BTPMC101-GE

Without SFP
Without poer supply
PoE, PoE+ and PoE++ up to 90W



Montagezubehör inkl.

Incl. mounting accessories

Version 09.04.2021, Changes without notice